

<u>Strand</u>	<u>Year 3</u>	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>
Geographical Enquiry	<p>Sort, group and compare physical and human features in the local environment. Town Planners</p> <p>Use maps and simple street plans to locate places and features in the locality and further afield. Town Planners</p> <p>Talk about and compare features of the local environment. Town Planners</p>	<p>Ask and respond to simple geographical questions. Vampires & Voyagers</p> <p>Use an increasing range of secondary sources and first-hand enquiry, e.g. surveys. Vampires & Voyagers</p> <p>Present findings using a range of simple graphs and charts. Vampires & Voyagers</p> <p>Talk about evidence and draw simple conclusions. Vampires & Voyagers</p>	<p>Respond to challenging geographical questions by planning a range of tasks in order to find the answers. Bloamin' Rainforests</p> <p>Use primary and secondary sources to find information about a range of localities. Bloamin' Rainforests</p> <p>Present findings and statistical information in a range of different ways e.g. line graphs and pie charts. Bloamin' Rainforests</p> <p>Present reasoned conclusions when presenting my findings. Bloamin' Rainforests</p>	<p>Set own challenging questions when investigating geographical features and issues. Man Overboard!</p> <p>Select appropriate sources of primary and secondary information to support investigation. Man Overboard!</p> <p>Select an appropriate way in which to present statistical information and findings. Man Overboard!</p> <p>Ensure that conclusions make accurate reference to the evidence presented. Man Overboard!</p>
Geographical Skills & Fieldwork	<p>Carry out a small local survey, e.g. traffic, litter, land use. Town Planners</p> <p>Identify a range of geographical features on maps. Roman Britain</p> <p>Create a simple map of a familiar location using symbols and a simple key to represent landmarks. Roman Britain</p> <p>Use the 8 points of the compass to describe the location of features and routes on a map. Roman Britain</p> <p>Use world maps, atlases and globes to identify world countries, continents, oceans, capital cities etc. The Complete Athlete</p>	<p>Take part in simple fieldwork using simple equipment, e.g. compass, map, camera etc. Vampires & Voyagers</p> <p>Use simple geographical vocabulary, e.g. country, city, climate, landscape. Eurovision</p> <p>Follow a route on a map from a familiar location within the local environment to another location, using four-figure grid referencing, and/or 8 points of a compass. Plan and follow a route using an Ordnance Survey map. Discrete geography lesson (Invaders and settlers)</p> <p>Use world maps, atlases and globes and digital/computer mapping to locate towns/cities in the UK. Vampires & Voyagers</p>	<p>Use a range of equipment and maps to conduct fieldwork tasks. Bloamin' Rainforests</p> <p>Communicate findings using geographical terms, e.g. location, land use, settlement. Bloamin' Rainforests</p> <p>Map a route to another location in the UK using six-figure grid referencing. Lest we forget</p> <p>Create maps of the local environment and beyond using conventional symbols, a key and four-figure grid referencing. Bloamin' Rainforests</p> <p>Use world maps, atlases and globes and digital/computer mapping to locate countries and describe features studied. Let's get ready to rumble!</p>	<p>Use a range of equipment and maps to conduct independent fieldwork. Man Overboard!</p> <p>Communicate findings using complex terminology, e.g. erosion, delta, meander. Man Overboard!</p> <p>Locate a city in the UK and specific landmarks using six-figure grid referencing. Man Overboard!</p> <p>Map a route to other locations in Europe and beyond. Man Overboard!</p> <p>Plot a series of points along a route and use the scale to calculate the distance. Man Overboard!</p> <p>Create maps of the local environment and beyond using different scales and six-figure grid referencing. Man Overboard!</p>

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Location & Place Knowledge	<p>Talk about and compare features of the local area. <i>Town Planners</i></p> <p>Compare features of localities, giving reasons for their similarities and differences. <i>Town Planners</i></p> <p>Compare and contrast localities in the UK. <i>Town Planners</i></p> <p>Compare and contrast the world's seven continents and five oceans. <i>The Complete Athlete</i></p>	<p>Talk about and describe features of localities beyond the local area, including a region within the United Kingdom. <i>Vampires & Voyagers</i></p> <p>Describe and compare contrasting localities within and beyond the UK. <i>Eurovision</i></p> <p>Suggest reasons for the location of towns and settlements in a particular place, e.g. next to a river, on a hilltop. <i>Vampires & Voyagers</i></p> <p>Identify physical and human features within a city and how they have changed over time. <i>Eurovision</i></p> <p>Identify the Northern and Southern Hemispheres. and the Arctic and Antarctic Circles. <i>Eurovision</i></p>	<p>Talk about and describe a range of cities and countries around the world. <i>Bloamin' Rainforests</i></p> <p>Support reasons for the similarities and differences between the physical and human features of a range of locations with factual evidence. <i>Bloamin' Rainforests</i></p> <p>Identify physical and human features that have contributed towards the change and development of a locality. <i>Bloamin' Rainforests</i></p> <p>Talk about the way in which the physical location can determine the growth of a settlement or industry. <i>Bloamin' Rainforests</i></p> <p>Identify the Equator, and the Tropics of Cancer and Capricorn. <i>Let's get ready to rumble.</i></p>	<p>Talk about and compare a wide range of locations, countries, and continents around the world. <i>This Time for Africa!</i></p> <p>Support reasons for the physical and human features of a location with factual evidence. <i>This Time for Africa!</i></p> <p>Suggest ways in which a location might develop and change in the future, based on factual information. <i>This Time for Africa!</i></p> <p>Identify and describe the links and relationships that connect localities both within and beyond the UK. <i>Man Overboard!</i></p> <p>Identify the position and significance of latitude and longitude and the Prime/Greenwich Meridian and time <i>This Time for Africa!</i></p>
Human and Physical	<p>Identify and locate hot and cold areas of the world in relation to the Equator and the North and South Poles. <i>The Complete Athlete</i></p> <p>Talk about and describe the function of features and landmarks within a locality. <i>Roman Britain</i></p> <p>Describe and compare patterns and changes within the local environment. <i>Roman Britain</i></p>	<p>Identify a range of simple physical processes, e.g. coastal processes. <i>Vampires & Voyagers</i></p> <p>Identify a range of simple human processes, e.g. types of settlement and land use. <i>Vampires & Voyagers</i></p> <p>Identify simple geographical patterns, e.g. hotels on a seafront. <i>Vampires & Voyagers</i></p> <p>Identify and describe the way in which physical and human processes can change the features of a locality. <i>Vampires & Voyagers</i></p>	<p>Identify an increasing range of physical processes, e.g. volcanoes, earthquakes tsunamis <i>Let's get ready to rumble.</i></p> <p>Identify an increasing range of human processes, e.g. economic activity including trade links. <i>Bloamin' Rainforests</i></p> <p>Give simple explanations for the location of human and physical features within a locality./world <i>Let's get ready to rumble.</i></p> <p>Recognise and describe a wide range of geographical patterns. <i>Let's get ready to rumble.</i></p>	<p>Identify a range of physical processes, e.g. the water cycle. <i>Tomb Raider</i></p> <p>Identify a range of human processes, e.g. distribution of natural resources including energy, food, minerals and water. <i>This Time for Africa!</i></p> <p>Identify and describe in detail the impact of change on the lives of people in a given locality. <i>Man Overboard!</i></p> <p>Compare and contrast an increasing range of geographical patterns. <i>Man Overboard!</i></p>

Skills Progression for Geography

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Sustainability	<p>Give reasons for thoughts and views about a locality.</p> <p><i>The Complete Athlete</i></p> <p>Talk about and describe how people try to improve and sustain their environment.</p> <p><i>The Complete Athlete</i></p> <p>Give reasons for local environmental issues.</p> <p><i>The Complete Athlete</i></p>	<p>Justify reason, thoughts and views with factual information.</p> <p><i>Eurovision</i></p> <p>Provide factual evidence to support ways in which people can improve and sustain the environment.</p> <p><i>Eurovision</i></p> <p>Use a range of sources of evidence to support environmental issues.</p> <p><i>Eurovision</i></p>	<p>Talk about and give reasons for own and others views about changes to the environment.</p> <p><i>Bloamin' Rainforests</i></p> <p>Talk about and describe how people's actions can damage and improve the environment.</p> <p><i>Bloamin' Rainforests</i></p> <p>Talk about and describe reasons for global environmental issues.</p> <p><i>Bloamin' Rainforests</i></p>	<p>Recognise and describe the different views that people may hold when changes are made to the environment.</p> <p><i>This Time for Africa!</i></p> <p>Talk about and describe the ways in which groups try to manage an environment's sustainability.</p> <p><i>This Time for Africa!</i></p> <p>Describe how decisions made about places and environments can impact on the lives of the people who live there.</p> <p><i>This Time for Africa!</i></p>